

Notes from Hades

It's hard to know what to say at times like this. The events of last Tuesday were a heinous crime, and richly deserve the condemnation of the world. The perpetrators of such acts deserve to be hunted down and made to pay for their crimes. But how do you accomplish this without feeding the problem. We in this country have been complacent and arrogant. As the sole remaining superpower, our leaders seem to think that they can run roughshod over the rest of the world, especially the poorer portions of it. Hatred such as that which was displayed in last Tuesday's attacks always has a cause somewhere, and we in this country are not without blame. In the upcoming months, as the aftermath of this tragedy plays itself out, we must keep in mind that the real enemy is hatred, and the conditions which allow it to fester. We will always have terrorism in this world as long as racism and hatred are allowed to flourish.

My deepest sympathies go out to the victims and their families. I hope they find the strength and courage to grow stronger from this experience, and that they avoid the bitterness that just perpetuates it.

On a happier and more personal note, I want to extend my and Celeste's thanks to all those of you who offered us congratulations on her pregnancy. Mother and children are doing quite well. At our last ultrasound, the babies were 35 and 39 mm long, and both of them were showing strong heartbeats as well as physical movement, a good indication that their nervous systems are well developed. It's still too early to tell what gender they are, but we should know in a few weeks.

Given the disruption to our mail that the events of the last few days has caused, I am going to extend the deadline by a week. So, the next deadline is **Tuesday, October 23 at 5:00 p.m. Pacific Time.** Please note that games that are run by guest GMs or in a subzine could be on a different schedule, so look at the games themselves. **Please do not call or fax orders after 10:00 p.m. Pacific time.** My wife and I tend to retire early.

Contents

Howling at the Moon	Letter Column	Page 1
Feral Dogs	Machiavelli	Page 2
Citizen Dog	Machiavelli	Page 3
Off the Leash	Machiavelli	Page 4
Doggin' It	Silverton	Page 6
Dog Days	History of the World	Page 7
Canes Venatici	Outpost	Page 7
Dog Tired	Kremlin	Page 8
Hounds of Tindalos	New World	Page 9
Hyena	Merchant of Venus	Page 10

Contents (cont.)

Wolfhound
Trivia Quiz
Pedagoguery

Dog Show Age of Renaissance
 Page 11
Seafarers of Catan Page 12
Page 13
Page 13

Game Openings

Pavlov. Dune. We will use the three variant powers (Bene Tleilaxu, Ixians, and Lansraad). Have Steve Koehler, Bill Scharf, Ward Narhi, and Kevin Wilson. Will take up to 2 more.

Wild Dog. Machiavelli. This game will start when the next game ends after Off the Leash begins. Scenario and specific rules to be determined at game start by player vote, as usual. Have Dave Partridge, Joe Carl, Bob Robles, Brendan Whyte, Ward Narhi, Kevin Wilson, John Biehl, and Lee McConnell. This game is currently closed.

Guard Dog. Kremlin. This game will start when Dog Tired ends. Have Any Lewis, Pasquale Giovine, Mike Scott, Ward Narhi, Bob Robles, and Chris Geggus. This game is currently closed.

Watchdog. Liftoff! Have Joe Carl, Andy York, and Bill Scharf, need 2 more.

Wish List

Silverton. This will use the Mayfair rules and map and will start after Doggin' It has ended. Have Joe Carl and Bill Scharf, need 4 more.

History of the World. This will start after Dog Days has ended. Have Chris Geggus, Phil Reynolds, Andy Lewis, Kevin Wilson and Dennis Cain, need 1 more.

New World. This will start after Hounds of Tindalos ends. Have Andy York, Andy Lewis, Kevin Wilson, and Bob Robles, will take up to 2 more.

Outpost. This will start after Cannes Venatici ends. Have Dave Partridge, will take up to 9 more.

In general, game ownership is recommended, but not required.

Note that a subscription to S.O.B. is not required to play in a game run by flier, but that a game fee will be charged to non-subbers.

S.O.B. is a zine of unusual postal games, and anything else I feel like including. Your publisher is:

Chris Hassler a.k.a. Cerberus
2000 S. Armour Court
La Habra, CA 90631
Phone: (562) 690-7827, Fax: (562) 690-7827
chassler@adelphia.net
On the Web at: <http://home.adelphia.net/~chassler>
 Subscriptions cost \$1.50 per issue (\$2.25 overseas).

Howling at the Moon
The S.O.B. Letter Column

Kevin Wilson

Congratulations on the success of the IVF. We wish you all the best. (I may have already said this, but it deserves saying twice if I did).

Brendan Whyte

Congratulations on the pregnancy, no doubt it has been an emotional journey for you both. You may have answered this before, and I don't mean to be rude, but why go to the trouble and expense of IVF and not adopt instead? Of my office mates, one has a kid, one is about to and a lecturer here has just given birth, so I've been mulling over whether I want kids myself or would adopt, though I'm nowhere near married, so for me it's still very academic.

[Actually, the expense and trouble of adoption can be more than IVF. We did look into it, and if this last round had failed, that is what we would have done.]

Pasquale Giovine

I read about your twins on the zine: CONGRATULATIONS!!! I hope that on March you announce us the happy day of the birth.

Chris Geggus

Onward and upward. Hope Celeste is keeping well. I'm afraid that you get forgotten now, it's the future mother who gets all the attention. We've done our hard work, now it's down to them.

[Actually, she's been very good about making sure I'm not left out, so things are going well so far in that department. We'll see how things go as she starts to show more and more.]

Steve Koehler

Valerie and Stephen Koehler are happy and excited to announce the arrival of Nicholas Raphael Koehler. Born: September 3, 2001 3:01 PM. Wt: 10lbs, 12 oz!!! Length: 22 in. Mother and Child are doing GREAT!!!

[Congratulations to all of you!]

Bob Robles

Congratulations to you and Celeste on the pregnancies! The ultrasounds will be available on your web page as full motion video/audio? Windoze media player or real audio? Book review time, then some orders. 'The Mismeasure of Man' by Stephen Jay Gould. An excellent book which looks at Western attempts to measure intelligence and a thorough criticism of the 'Bell Curve' and its supporters. I found this to be a fascinating look at IQ testing. Think about it, what is intelligence? How do you measure it adequately or can it be measured? I have three children in California public schools and with the misuse of performance testing in California, this book really hit home with me. Second book, 'Joe College' by Tom Perrotta. He is the author of 'Election' which is a great book itself and a very funny movie. This novel describes the trials and tribulations of a blue collar New Jersey guy who is an English major at Yale.

Well written. This book will resonate with those who left home to pursue college in a more prestigious environment. I sympathized with the protagonist a bit, but his selfishness really got tiresome after a couple hundred pages. On the other hand the ending, although abrupt, is worth the read.

Joe Carl

I write my orders at a time of national crisis. I do not understand why anyone thinks an act of terrorism can accomplish anything good. We players of diplomacy know well that acts of treachery never result in harmonious relationship; one or the other must be eliminated. If these terrorists act in a false assumption that Americans are weak and soft then they have made a horrible mistake. I sincerely hope that the world is made aware of the gentle caring nature of the American people. As one great American said "... Slow to smite and swift to spar, Gentle and merciful and just". Our freedom of speech and ability to criticize ourselves in not a weakness or sign of disunity, It is a strength that we can objectively look at ourselves and become stronger for the observations.

I for one will not let any organization put me under a thumb of blackmail in any form. Like any good diplomacy player I'll bide my time and act at the proper moment to eliminate this threat for all time. We have seen the nature of these organizations and they are incompatible with what we consider civilized behavior. If you don't fight by the rules then don't expect us to either. I will stand behind my country in its efforts to eliminate this threat now and for all time.

I pray for all the souls that have been lost and for the loved ones that remain behind.

Feral Dogs**Advanced Game, no Optional Rules, Black Press, Ultimate Victory, Gunboat Summer 1467****Deadline/Summer 1467 10/23 Tuesday**

The Pope launches a treacherous attack on the one power that could have been persuaded to take his side: France. Naples is unlikely to benefit from the Pope's treachery. Meanwhile, Milan was able to completely foil the Pope's northward attack.

Expenditures

Milan spends 21 ducats to buy Papal A Treviso and 18 ducats to buy Papal F Venice

Papacy spends 12 ducats to disband French F Ionian Sea

Orders

France : A SWISS to Turin, A SALUZZO to Turin, F PROVENCE to Marseilles, F GENOA holds, F GULF OF LIONS to Marseilles, F Ionian Sea holds (nsu), F Bari besieges (DESTROYED)

Milan : A Austria to SLAVONIA, A Milan to TRENTO, A Pavia to PARMA, A Cremona to MANTUA, A Mantua to VERONA, A MODENA supports A Cremona to Mantua (cut), A CARNIOLA supports A Austria to Slavonia, A Treviso to PADUA, F VENICE supports A Treviso to Padua

Naples : G BARI convert to F

Papacy : A LUCCA to Modena, A Treviso to Friuli (nsu), A CROATIA to Slavonia, A BOSNIA to Croatia, A FERRARA to Padua, A BOLOGNA to Ferrara, A FLORENCE supports A Urbino to Bologna, A URBINO to Bologna, A ROME to Arezzo (imp.), A Aquila to BARI, A Naples to CAPUA, F Salerno to OTRANTO, F LOWER ADRIATIC supports A Aquila to Bari, F Venice holds (u, nsu)

Notes

The France/Milan/Papacy draw fails with 3 no votes. It has been re-proposed.

Press

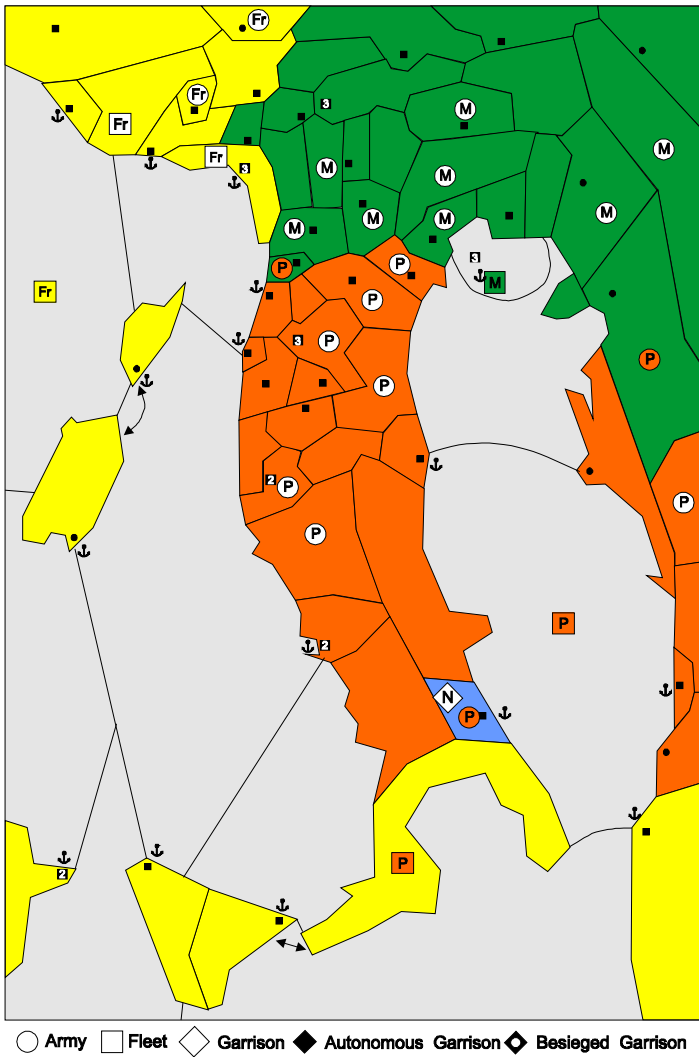
France – Papacy: At this point in time you seem more aggressive than Milan, you may want to pull back a bit in the Fall...I'm serious, let's go for the three way...please remember to vote yes.

France – Milan: If you're voting no on the draw, I think you should reconsider. Besides, I'm curious as to who you guys are...

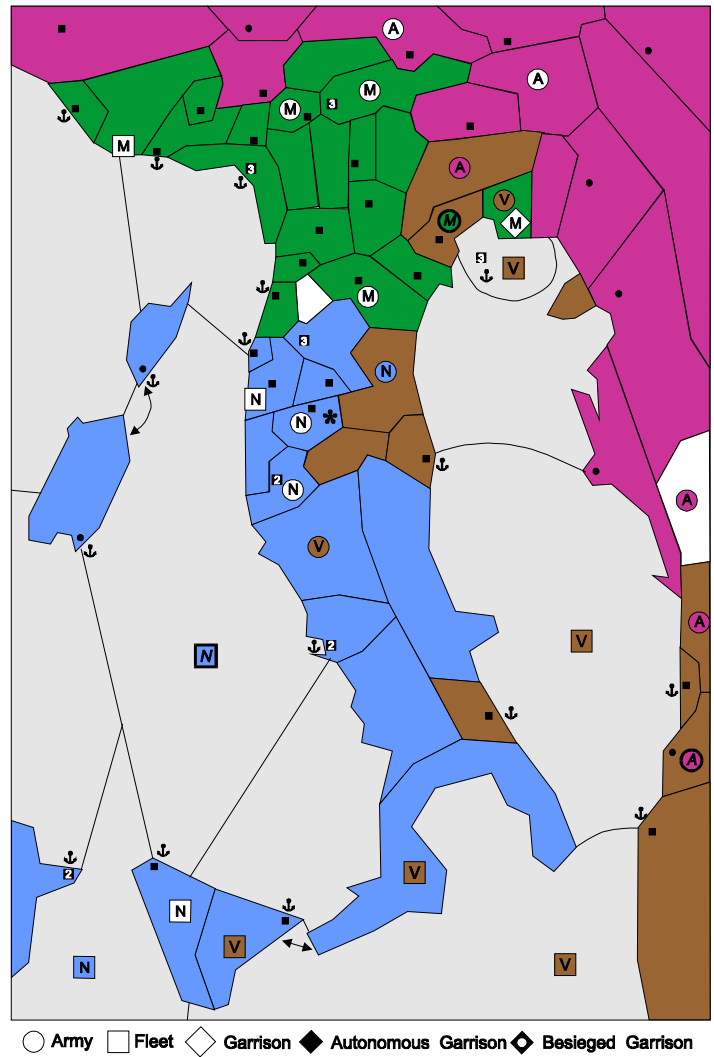
Milan – France: The continuous delay of Papacy in supporting you in Bari is now clear: it simply was a viscid attempt to go for a solo win as soon as possible. An easy counting of his 18 cities before this deadline, (even if they could be more now with Durazzo and Padua) other than the possibility to take Venetian power and some other our cities make the Pope the target of all two immediately. I don't think that he will stop the attempt for a two way draw with you, when he will conquer Venice power; he had just stabbed many times in this game: me, Venice, Naples and Florence: all his neighbors. I firmly hope that you supported my Modena and are in Ligurian and Tyrrhenian seas other than in Provence for convoy and suggest fall supports. Piombino should be yours and I ask a support against Pisa from Modena, unless you buy the Lucca army and go in Pisa with the support of Ligurian sea. If possible, you buy Rome or Naples also.

Milan – The Pope: Ah, ah, ah!!! Your crazy declarations about my intentions are very foul. Obviously it was Naples to vote no to the three way draw for all time and your infantile pretext to go to win alone is manifest. If the dear French friend understands your bluff and join to me, your time go to finish in very few time.

"Feral Dogs"



Citizen Dog



Citizen Dog

Advanced Game, Plague, Famine, Special Military Units, and Conquest, White Press, Ultimate Victory
 Summer 1463

Deadline for Fall 1463: 10/23 Tuesday

How long can Venice survive when the whole world is out to get him?

Spring 1462 Retreats

Milan retreats A Treviso to garrison
 Naples retreats F Palermo to Gulf of Naples

Expenditures

Naples spends 18 ducats to buy Venice F Naples.

Orders

- AUSTRIA (Robles): A SWISS to TYROLEA, A Tyrolea to CARINTHIA, A Trent to VERONA, A Croatia to BOSNIA, A Dalmatia to HERZEGOVINA, A (EM) Herzegovina to ALBANIA
- MILAN (Giovine): A PAVIA supports A Bergamo to Milan, A Bergamo to MILAN, A (EM) PADUA supports G Treviso convert to A (cut), A BOLOGNA supports Naples A Urbino, F Ligurian Sea to PROVENCE, G TREVISO to A
- NAPLES (Narhi): A URBINO supports A Arezzo to Perugia, A Arezzo to PERUGIA, A ROME supports A Arezzo to Perugia, F Gulf of Naples to PALERMO, F CENTRAL MEDITERRANEAN supports F Gulf of Naples to Palermo, F Tyrrhenian Sea to SIENNA, F (EM) Naples to TYRRHENIAN SEA

Orders (cont.)

VENICE (Scharf): A TREVISO to Padua, A Perugia to Rome (DISLODGED, retreat Spoleto, garrison, OTB), A Spoleto to CAPUA, F VENICE transports A Treviso to Padua, F LOWER ADRIATIC supports F Ionian, F Bari to OTRANTO, F IONIAN SEA supports F Palermo to Messina, F Palermo to MESSINA, F Naples supports A Spoleto to Capua (nsu)

Press

- Austria – Naples:** Sorry for the builds. I was getting worried.
- Naples – Venice:** For a man writing a lot about peace you are sure attacking me everywhere.
- Naples – Milan:** Keep your distance, man. Don't get greedy.
- Venice – Anon:** And is it a good friend or a bad friend? What did the old Venice do to cause a three-way attack?
- Venice – Naples:** Sorry, you were within arms reach...not a good thing in a game filled with daggers...
- Venice – Naples:** I'm a good friend but a terrible enemy....

Off the Leash

Advanced Game, Plague, Famine, Special Military Units, Conquest, Moneylenders, Gray Press, Ultimate Victory, Gunboat Fall 1454

Deadline for Winter-Spring 1455: 10/23 Tuesday

The buying frenzy continues as Austria takes out a Milanese army, Florence and France each buy an autonomous garrison, and France disbands an additional garrison. Naples and the Pope have escalated their conflict while France, Florence, Venice, and the Turks conquer nearby neutrals. Austria desperately tries to fend off Milan.

Summer 1454 Retreats

Milan A Trent retreats to Milan

Expenditures

Austria borrows 12 ducats for 2 years (18 ducats due Fall 1456) and disbands Milan A Milan.

Florence borrows 9 ducats for 2 years (14 ducats due Fall 1456) and buys the autonomous garrison at Lucca for 9 ducats.

France borrows 14 ducats for 2 years (21 ducats due Fall 1456), buys autonomous garrison Savoy for 9 ducats and disbands autonomous garrison Turin for 6 ducats

Outstanding Debt

Spring 1456: 9 ducats due from Milan

Summer 1456: 14 ducats due from Austria, 9 ducats due from Florence, 29 ducats due from Milan

Fall 1456: 18 ducats due from Austria, 14 ducats due from Florence, 21 ducats from France

Orders

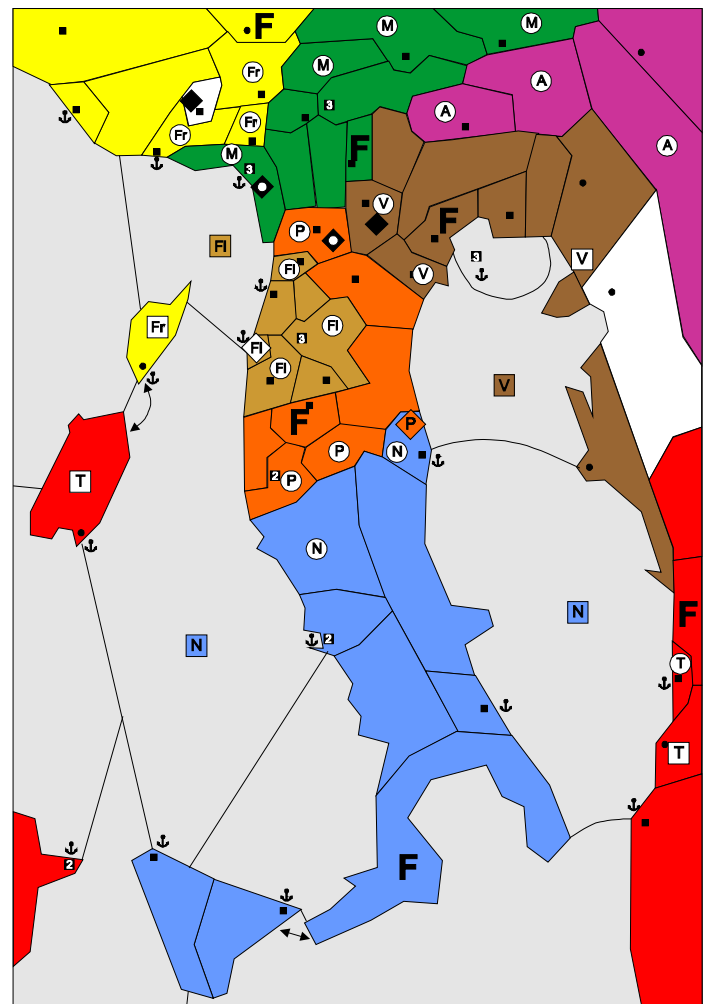
- AUSTRIA : A CROATIA to SLAVONIA, A CARINTHIA to Austria, A TRENT to Milan
- FLORENCE : A PIOMBINO converts to G, A SIENNA besieges (garrison destroyed), A Florence to AREZZO, F LUCCA to LIGURIAN SEA, G LUCCA convert to A
- FRANCE : A SWISS to TURIN, A Turin to MONTFERRAT, F Gulf of Lions to CORSICA, G SAVOY converts to A
- MILAN : A TYROLEA supports A Milan to Carinthia (nsu), A AUSTRIA supports A Milan to Carinthia (nsu), A COMO to Milan, A Milan to Carinthia (nsu), A GENOA besieges
- NAPLES : A Aquila to ANCONA, A Messina to CAPUA, F LOWER ADRIATIC supports A Aquila to Ancona, F TYRRHENIAN SEA transports A Messina to Capua
- PAPACY : A MODENA besieges, A Perugia to SPOLETO, A ROME holds, F ANCONA converts to G
- TURKS : A RAGUSA besieges (garrison destroyed), F ALBANIA supports Naples F Lower Adriatic, F SARDINIA holds
- VENICE : A Verona to MANTUA, A FERRARA besieges (garrison destroyed), F Upper Adriatic to CARNIOLA, F Dalmatia to UPPER ADRIATIC

Press

East Jerusalem: The Zionist Conspiracy of Milan unveiled its long-suspected plans for Jewish domination of the Italian-speaking world with a pre-emptive 'targeted assassination' campaign against the peaceful Muslim populations of the Tyrol. "Tyrrants more like" a Milanese spokesman was heard to say shortly before the assault took place, referring to the equally long-held view of the Milanese that the Tyrolean Muslims are mere puppets of the Germanic Bourgeoisie Hapsburgs (or GBH) of Austria. The long-simmering tensions between Milan's Jewish state, and the local indigenous Muslim populations, date back to when the Zionist state was set up by northern European powers, including England, Spain and Poland, who expelled their Jews, under the guise of setting up a 'homeland'

in the financial centers of north Italy, a location felt at the time to be the most suitable for the Jewish disposition. The original Muslim inhabitants of the area were systematically forced out by the Zionists as the Muslim culture's prohibition on charging interest on loans was naturally antithetical to the entire basis of the new Milanese state. While disapproving of the methods used, other European powers have managed only muted condemnation of Milanese actions, despite the instability posed by the new state, as most if not all the other powers have been forced over the years into swallowing their principles and borrowing heavily from the Milanese, to finance their own petty imperialisms. Even the Turks, who have yet to be swayed by the lure of the Milanese lucre (from which currency we have the word lucrative), have not defended their co-religionists in the Tyrol, and it is increasingly suspected that even they, the Turks will be forced to borrow from Milan to see off expected Venetian attacks in the near future on their tottering ottomans. Turkey may yet become the footstool of Europe!

Off the Leash



○ Army □ Fleet ◇ Garrison ◆ Autonomous Garrison ◊ Besieged Garrison

So in the Tyrol, the displaced Muslim aborigines of Milan have been camped for years as refugees, and all to eager to join the Austrian imperialist armies to fight their long-held enemy in their homeland. However, local Muslims hopes and the very existence of the Austrian state, so heavily dependant on these fanatical freedom fighters, have been startlingly challenged in the last few weeks by Milanese targeted attacks on refugee camps by artillery firing Milanese coinage. Those the catapulted coinage does not kill, race to pick it up, but such is their poverty, they then flock to Milan itself to spend it on the luxuries they for so long have been denied. The future of Austria now the ranks of its armies have been so decimated is seriously in doubt. Milan looks set to double the size of its area, no doubt using the new lebensraum in the east for planned Jewish settlements for its overcrowded populace. Turkey has lost its status as bailiwick for the Muslim peoples and may soon face a similar fate to Austria, as Milanese loans have also compromised the independence of Venetian foreign policy. The southern Italian states have yet to raise their voices against the Milanese. Only France has lodged a formal protest at the recent Milanese actions, but only through the national press, and not by direct contact with the Milanese government.

Florence – Naples: That wasn't very nice. You are revealed as a dastard. You should have taken Corsica while you could.

Florence – Rome: Thanks for taking such a peaceful stance towards me. Lets stick together! If I get into EGOL, would you support me into Genoa in the spring.

Florence – Turks: Let's work together.

France – Florence: It seems that Milan chose for all the destination of Genoa.

France – Milan: I don't understand where do you intend to stop your expansion and if you intend to respect French borders. Could you say something about this?

Naples – Florence: Sorry for the bump in Pio, I had no idea you'd buy that garrison.... Thought maybe I could move to a spot that seemed forgotten to gain me some territory, and would not piss off the Pope. No harm – no foul.

Naples – France, Milan, and Austria: It looks like the three of you will have most of the action early on... Good, the others of us can grow slowly and watch to see which one of you falters.

Naples – The Pope: I was hoping only to gain Spoleto, for the money... and wait to see what else shook out... Now we've got to find a way to back away and get peace, right?

Naples – The Turk: Seeing the placements on the map, I would hope – if you want to set the limits on Venice movement south, that you will have supported my fleet in the L.A. this turn, or that you will support it back if pushed out of the L.A. this fall turn...

Naples – Venice: I would like to have us stay out of each other's way, with the U.A. yours, and the L.A. mine or the Turks. It looks like there is going to be a lot of action on land in the North, and I'd promise not to assist the Turk if and when he moves north, especially as I prefer slow and orderly growth rather than full on attacking.

Pope – Naples: THAT is not a neighborly gesture!

Pope – Venice: Support will be richly rewarded in this world and the next.

Turkey – Florence: Are you going to let Venice get away with that?

Turkey – France: Bien sûr. Pas de probleme.

Turkey – Milan: You have much more faith in the moneylenders than I.

Turkey – Naples: I've done what I can to keep Venice out. Let's work out an alliance.

Turkey – Pope: And just WHY were you peeking at nipples? Isn't that a mortal sin in the Vatican?

Turkey – Venice: Forgot this game was grey press, didn't you? So much for being a care bear.

Venice – Austria: I hope you left me CRN. Remember we agreed to a split of the region.

Venice – Milan: Now that was not friendly to my northern neighbor.

Venice – Naples: I want peace and this turn's moves will indicate where you are heading. I just wish the Turk would not be so obstreperous.

Spring 1455 Famine

Poor Year – Row only: Perugia, Otranto, Padua, Swiss, Cremona, and Herzegovina

Spring 1455 Income

Provinces and cities that are underlined do no produce income while those that are in italics could change hands depending on retreats.

Provinces

AUS	Trent, Carinthia, Slavonia, Hungary	4
FLO	Lucca, Pisa, Pistoia, Florence, Arezzo, Sienna, Piombino	7
FRA	Avignon, <u>Swiss</u> , Turin, Montferrat, Savoy, Provence, Marseilles, Corsica	7
MIL	Genoa, Fornova, Parma, <u>Cremona</u> , Pavia, Milan, Como, Tyrolea, Austria	8
NAP	Palermo, Messina, <u>Otranto</u> , Salerno, Bari, Naples, Aquila, Capua, Ancona	8
PAP	Modena, Bologna, Urbino, Spoleto, <u>Perugia</u> , Patrimony, Rome	6
TUR	Sardinia, Tunis, Durazzo, Albania, Ragusa, <u>Herzegovina</u> , Bosnia	6
VEN	Bergamo, Mantua, Ferrara, Verona, <u>Padua</u> , Treviso, Friuli, Carniola, Istria, Dalmatia	9

Seas

FLO	Ligurian Sea	1
NAP	Tyrrhenian Sea, Lower Adriatic	2
VEN	Upper Adriatic, Venice	2

Cities

AUS	Trent, Hungary	2
FLO	Lucca, Pisa, Florence (3), Arezzo, Sienna, Piombino	8
FRA	Avignon, <u>Swiss</u> , Turin, Montferrat, Savoy, Marseilles, Corsica	6
MIL	<u>Cremona</u> , Pavia, Milan (3), Tyrolea, Austria	6
NAP	Palermo, Messina, Bari, Naples (2)	5
PAP	Bologna, <u>Perugia</u> , Rome (2), Ancona	4
TUR	Sardinia, Tunis (2), Durazzo, Albania, Ragusa	6
VEN	Ferrara, <u>Padua</u> , Treviso, Carniola, Dalmatia, Venice (3)	7

Totals

Variable income die roll was 4.

	Var.	Prov.	Seas	Cities	Gross	Treasury	Total
AUS	3	4	0	2	9	1	10
FLO	6	7	1	8	22	3	25
FRA	4	7	0	6	17	1	18
MIL	4	8	0	6	18	4	22
NAP	3	8	2	5	18	4	22
PAP	4	6	0	4	14	4	18
TUR	4	6	0	6	16	4	20
VEN	8	9	2	7	26	9	35

Game Summary

	1454	1455
Aus	3	2
Flo	3	6
Fra	3	7
Mil	3	5

	1454	1455
Nap	4	4
Pap	4	3
Tur	3	5
Ven	4	6

Doggin' It**Turn 23, Phases IV-VII, Turn 24, Phases I-III****Turn 24, Phases IV-VII due: 10/16 Tuesday****Turn 23**Construction and Operation

Red (Scharf) operates claim #52 (\$100, 5 coal), deliver 7 coal and 1 silver to Denver for \$3500 and \$4000, respectively. Receives \$1350 in passenger revenue.

Green (Narhi) delivers 1½ silver from Aspen to Denver for \$6000 and 3 coal from Canon City to Denver for \$1500. Gains \$5400 in passenger revenues.

Brown (Carl) operates claims #60 (\$100, depleted) and #63 (\$150, depleted). Delivers 6 coal from #60 and #63 to Santa Fe for \$3600.

Gray (Cain) operates claims #54 (\$200, 3 coal), #46 (\$200, 4 coal), and #43 (\$150, 3 coal), delivers 4 coal from #46 and 3 coal from #43 to Salt Lake City for \$3500. Receives \$700 in passenger revenue.

Gold (Bolduc) operates claims #34 (\$200, 1 lumber) and #12 (\$250, ½ silver). Delivers 3 lumber from Dolores and 3 silver from Eureka to Salt Lake City for \$3000 and \$3000 respectively. Gains \$100 in passenger revenue.

Blue (Martin) operates #66 (\$200, 2 coal) and #68 (\$200, 4 coal). Delivers 2 coal from Trinidad and 4 coal from Raton to Santa Fe for \$3600. Receives \$2700 in passenger revenue.

Commodity Prices

Gold: \$6500	Lumber (S.L.C.): \$1500	Coal (S.L.C.): \$500
Silver (Denver): \$4000	Lumber (Pueblo): \$1000	Coal (Pueblo): \$400
Silver (S.L.C.): \$1000	Lumber (Santa Fe): \$800	Coal (Santa Fe): \$300
Lumber (Denver): \$600	Coal (Denver): \$600	

Turn 24Move Prospectors and Surveyors

Red (Scharf) no prospecting or surveying

Green (Narhi) no prospecting or surveying

Brown (Carl) no prospecting or surveying

Gray (Cain) no prospecting or surveying

Gold (Bolduc) no prospecting, dismantles Scofield to Price

Blue (Martin) no prospecting or surveying

Dispute Resolution

No disputes. Gold receives \$150.

Notes

Remember that turn 24 is not only a snow turn, it is also the last turn. Therefore, next turn, you will only be able to make deliveries that do not involve winter track. In addition, no prospecting or surveying next turn.

The Players

Player	Color	Starting Location	Money	Personnel
Bill Scharf	Red	Denver	\$121,350	S+1, P
Ward Narhi	Green	Denver	\$62,300	S, P+1
Joe Carl	Brown	Pueblo	\$38,900	S+1, P
Dennis Cain	Gray	Salt Lake City	\$36,300	S, P+1
Paul Bolduc	Gold	Salt Lake City	\$72,250	S+1, P
Brad Martin	Blue	Santa Fe	\$102,750	S, P+1

Owned Claims

#	City	Owner	Goods	Type	Operation
52	Craig	Red	0	Coal	\$100
53	Craig	Red	0	Coal	\$100

#	City	Owner	Goods	Type	Operation
50	Elk Spings	Red	0	Coal	\$100
31	Walden	Red	0	Lumber	\$250
3	Dillon	Red	½	Gold	\$200
58	Crested Butte	Green	10	Coal	Depleted
29	Lake City	Green	2	Silver	\$150
28	Lake City	Green	N	Silver	\$200
57	Crested Butte	Green	N	Coal	\$200
14	Aspen	Green	0	Silver	\$200
61	Canon City	Green	0	Coal	\$150
42	Vallecitos	Brown	1	Lumber	Depleted
64	Walsenburg	Brown	0	Coal	\$250
24	Ouray	Brown	1	Silver	\$200
36	Pagosa Springs	Brown	N	Lumber	\$100
65	Walsenburg	Brown	0	Coal	\$150
54	Bowie	Gray	3	Coal	\$200
55	Bowie	Gray	1	Coal	\$200
51	Rangely	Gray	0	Coal	\$100
46	Price	Gray	4	Coal	\$200
43	Coalville	Gray	0	Coal	\$150
44	Scofield	Gold	0	Coal	\$100
39	Lumberton	Gold	0	Lumber	\$250
12	Eureka	Gold	2	Silver	\$250
34	Dolores	Gold	0	Lumber	\$200
47	Sunnyside	Gold	6	Coal	\$100
35	Dolores	Gold	0	Lumber	\$200
22	Telluride	Gold	0	Silver	\$200
13	Eureka	Gold	0	Silver	\$200
66	Trinidad	Blue	0	Coal	\$200
68	Raton	Blue	0	Coal	\$200

Owned Passenger Lines

#	Type	Route	Payoff	Owner	Notes
7	B	Denver – Leadville	\$600	Red	
10	B	Pueblo – Grand Jct.	\$750	Red	Discard when 17 is taken. Good for \$750 toward card 17 or 18
2	A	Denver – Colorado Springs	\$250	Green	
3	A	Denver – Pueblo	\$400	Green	
8	B	Denver – Aspen	\$650	Green	
1	A	Denver – Boulder	\$100	Green	
15	C	Denver – Salt Lake City	\$4000	Green	
11	B	Salt Lake City – Grand Jct.	\$700	Gray	Discard when 17 is taken. Good for \$700 toward card 17 or 18
5	A	Salt Lake City – Provo	\$100	Gold	
6	A	Pueblo – Santa Fe	\$600	Blue	
13	C	Denver – Santa Fe	\$2100	Blue	

Dog Days

Epoch VI Ming Dynasty, Timurid Emirates, and Incas & Aztecs

Deadline for Epoch VI Ottoman Turks, Portugal, Spain, and Mughals: 10/16 Tuesday

Kibbles and Bits (Narhi) MING DYNASTY: Plays Naval Supremacy. Army and Capital *Chekiang* (Mongol army retreats to *Yangtse Kian*), fleet *South China Sea* (vs. Amorphous, Cadaverous, and Nebulous; KB: 6+1, 5+1; ACN: 1; wins), army *Great Plain of China* (vs. Mongols; Mi: 5, 1; Mo: 1; wins), *Yangtse Kian* (vs. Mongols; Mi: 2, 2; Mo: 3; loses), *Yangtse Kian* (vs. Mongols; Mi: 6, 4; Mo: 4; Mi: 5, 4; Mo: 5; Mi: 6, 2; Mo: 1; wins), *Szechwan* (vs. Mongols; Mi: 6, 6; Mo: 5; wins, city eliminated), *Wei River* (vs. Mongols; Mi: 6, 1; Mo: 1; wins), *Tarim Basin* (vs. Mongols; Mi: 5, 2; Mo: 1; wins), *Si-Kyang* (vs. Mongols; Mi: 5, 1; Mo: 2; wins), *Yellow River* (vs. Mongols; plays Treachery, wins). Builds Monument *Chekiang*. Points: Control of China (9), Dominance in India (6), Presence in Middle East (2), Southern Europe (2), and Southeast Asia (2), 1 Capital (2), 3 cities (3), 2 Seas (2), and 6 Monuments (6) for 34 points.

Gaming Through the Ages (Lewis) plays Empire Fortifies and places forts in *Crete* and *Morea*. Plays Disaster in the *Arabian Peninsula* (Monument and city destroyed). TIMURID EMIRATES: Army and Capital *Turanian Plain*

(Persian army eliminated), army *Tarim Basin* (vs. Ming Dynasty; T: 2, 2; M: 3, 1; loses), *Tarim Basin* (vs. Ming Dynasty; T: 6, 3; M: 4, 2; wins), *Hindu Kush* (vs. Arabs; T: 4, 3; A: 5, 2; loses), *Hindu Kush* (vs. Arabs; T: 5, 3; A: 3, 2; wins), *Upper Indus* (vs. Chola; T: 5, 3; C: 1; wins), *Western Deccan* (vs. Chola; T: 5, 4; C: 2, 2; wins), *Eastern Deccan* (vs. Chola; T: 4, 2; C: 4; T: 4, 2; C: 2; wins, city eliminated). Builds Monument *Turanian Plain*. Points: Dominance in India (6) and Eurasia (2), Presence in North Africa (2), Middle East (2), China (3), Southern Europe (2), Northern Europe (2), and North America (1), 2 Capitals (4), 2 cities (2), 3 Monuments (3), and 1 Sea (1) for 30 points.

Peoples Who Need Peoples (Cousins) INCAS & AZTECS: Army and Capital *Mexican Valley*, two armies and Capital *Northern Andes*, army *Pacific Seaboard*. Builds Monument *Mexican Valley*. Points: Dominance in Northern Europe (4) and North America (2), Presence in North Africa (2), Middle East (2), Southern Europe (2), Eurasia (1), South America (2), and Sub-Saharan Africa (1), 3 Capitals (6), 2 cities (2), 1 Monument (1), and 3 Seas (3) for 28 points.

Players

Player Name	Player Faction Name	Empire Strength Points	Victory Points
Phil Reynolds	Amorphous, Cadaverous, and Nebulous (Black)	36	99
Andy Lewis	Gaming Through the Ages (Purple)	49	135
Chris Geggus	The Triffids (Green)	49	98
Caleb Cousins	Peoples who Need Peoples (Red)	51	133
Kevin Wilson	Royal Manticoran Historical Society (Blue)	63	98
Ward Narhi	Kibbles and Bits (Orange)	64	138

Final Positions

SUMERIANS: Capital and 3 armies in *Lower Tigris*.

Amorphous, Cadaverous, and Nebulous. REBELLION: Army *Ceylon*. CELTS: Three armies, fort, and Monument *Albion*, army and fort *Ireland*, army *Central Massif*. SOUTHERN IBERIAN KINGDOM: Army, fort, and city *Southern Iberia*. GUPTAS: Two armies *Irrawaddy*, and army *Sumatra*. SUNG DYNASTY: Army *Mekong*.

The Triffids. MINOANS: Army and fort *Western Anatolia*. SUB-SAHARAN MIGRANTS: Armies *Congo Basin* and *South Africa*. HUNS: Armies *Eastern Anatolia* and *Caucases*. HOLY ROMAN EMPIRE: Army, Capital, and Monument *Central Europe*, army and Monument *Southern Apennines* and *Northern Gaul*, armies *Dalmatia* and *Northern Apennines*.

Peoples Who Need Peoples. Fleets *Eastern Mediterranean*, *Black Sea*, *North Sea*, and *Atlantic Ocean*. HSUING-NU: Army *North European Plain*. ANGLO-SAXONS: Armies *Baltic Seaboard* and *Western Gaul*. BYZANTINES: Army and Capital *Balkans*, armies *Shatts Plateau*, and *Libya*. GOLD COAST KINGDOM: Army, city, and fort *Gold Coast*. CRUSADERS: Army, city, and fort *Palestine*, army *Arabian Peninsula*. VIKINGS: Armies *Scandinavia*, *Lower Rhine*, and *Deep South*. INCAS & AZTECS: Two armies and Capital *Northern Andes*, army, Monument, and Capital *Mexican Valley*, army *Pacific Seaboard*.

Royal Manticoran Historical Society. Fleets *Red Sea* and *Sea of Japan*. SCOTTS: Army, city, and fort *Highlands*. ARABS: Army and Monument

Nubia, *Levant*, *Upper Tigris*, *Zagros*, and *Persian Plateau*, armies *Nile Delta*, and *Ganges Valley*. MONGOLS: Army and city *Honshu*, armies *Mongolia*, *Manchurian Plain*, and *Korean Peninsula*.

Kibbles and Bits Fleets *Bay of Bengal* and *South China Sea*. ROMANS: Two armies *Western Iberia*, armies *Pyrenees* and *Middle Tigris*. MALAYAN KINGDOM: Army, city, and fort *Malayan Peninsula*. T'ANG DYNASTY: Army *East Indies*. CHOLA: Army and Monument *Ganges Delta*, army and city *Eastern Ghats*, army *Western Ghats*. MING DYNASTY: Army, Capital, and Monument *Chekiang*, army and Monument *Yangtse Kian*, *Szechwan*, and *Great Plain of China*, armies *Si-kyang*, *Wei River*, and *Yellow River*.

Gaming Through the Ages Fleet *Western Mediterranean*. NILE KINGDOM: Army, city, and fort *Upper Nile*. MAYANS: Two armies and a Capital *Central America*. MAURYANS: Armies *Lower Indus*, and *Persian Salt Desert*. GOTHS: Army, fort, and Monument *Morea*, army, fort, and city *Crete*, two armies *Pindus*, army *Danubia*. FRANKS: Armies *Dnepr*, *Western Steppe*, and *Eastern Steppe*. TIMURID EMIRATES: Army, Capital, and Monument *Turanian Plain*, army and Monument *Upper Indus*, armies *Tarim Basin*, *Hindu Kush*, *Western Deccan*, and *Eastern Deccan*.

Event Cards

Epoch VI Empire

Canes Venatici**Turn 12****Deadline for Turn 13: 10/16 Tuesday****Commander Actions**

Mystery Machine 2 (Lewis) buys titanium factory (MWa) and a population (Or5).

SUPERB (Lowrey) opens the bidding on an Outpost at 100 and S.A.R.A. gets it for 105 (Or1, Or5, Wa8, Ti8, Ti11, Ti11, Mi17, Mi18, HE discount).

Opens the biddin on a second Outpost and gets it for 104 (Wa8, Wa9, Wa9, Ti8, Ti8, Wa9, Ti10, Mi18, HE discount, Ec discount). Buys a population factor (Or2, Or3).

Miller's (Scharf) buys a new chemicals factory (Wa5, Wa7, Re12, Mi18, NC18) and 2 robots (Wa5, Re15)

HBDC V (Wilson) opens the bidding on Scientists at 40 and gets it (Wa10, DL discounts). Opens the bidding on second Scientists at 41 and gets it (Or5, Wa6,

DL discounts). Buys a research factory (Wa8, Wa9, Re13) and moves a population factor from a water factory to man it.

S.A.R.A. (Cousins) buys a population factor (Wa5, Wa5)

BarterTown V (York) opens the bidding on an Outpost at 100 and 2113 Corporation gets it for 103 (Wa7, Wa8, Wa8, Wa9, Ti8, Re15, Mi15, NC18, HE discount). Buys a titanium factory (Or1, Or2, Wa7, Wa10, Ti10) and a population factor (Or5).

2113 Corporation (Cain) moves a population factor from a water factory to man the titanium factory.

The Players

	Outpost Name	Commander	Factories	Upgrades	VP
1	SUPERB	Michael Lowrey	OrF, OrF, WaF, WaF, WaF, TiF, TiF, TiF, TiF	No, HE, Ec, 2OL, Wa, Ou	33
2	Mystery Machine 2	Andy Lewis	OrF, OrF, WaF, WaF, WaF, WaF, TiF	HE, 2No, Wa, 3Ec	29
3	S.A.R.A.	Caleb Cousins	OrF, OrF, WaF, WaF, TiF, TiF, TiF, TiF, TiF	HE, No, Wa, OL, Ou	26
4	2113 Corporation	Dennis Cain	OrF, OrF, WaF, WaF, WaF, WaF, TiF, TiF, ReF, NCF	HE, OL, La, Ou	24
5	HBDC V	Kevin Wilson	OrF, OrF, WaF, WaF, WaF, ReF, ReF, ReF	Wa, 3DL, La, 4Sc	24
6	Miller's	Bill Scharf	<i>OrF, OrF, WaF, WaF, WaF, WaF, NCF, NCF</i>	2DL, Wa, OL, Sc, Ro	23
7	BarterTown V	Andy York	OrF, OrF, WaF, WaF, TiF, TiF, TiF, TiF	HE, No, Ec	20

SUPERB is Space Urchin Planetary Evaluation and Recovery Board. HBDC V is Heavenly Bodies Development Company V. S.A.R.A. is Supremely Arrogant Republican A@#S^&*!

Available Upgrades

New Arrivals: Outpost, Robots, Laboratory, Robots, and Outpost

Upgrade	Minimum Bid	Available	TBD
Robots (Ro)	50	3	1
Laboratory (La)	80	2	1
Ecoplants (Ec)	30	0	0
Outpost (Ou)	100	2	0

Your Production Cards:

Mystery Machine 2 and Miller's took Mega Water cards, SUPERB took a Mega Titanium card, and BarterTown V discarded Or3 and Or3.

Dog Tired**Turn 5 Funeral Commission through Parade****Turn 6 Cure through Health due: 9/11 Tuesday****Funeral Commission**

Nikolai Shootemdedsky nominates Lech Schukrutoff to be Party Chief. TCC plays 5 IP on Boremtodev, 3 IP on Eatstumuch, and 7 IP on Mischif, and votes no with each of them. Shootemdedsky ages to 77. Shootemdedsky nominates Sergei Eatstumuch to be Party Chief, and the nomination carries.

Replacement

Eatstumuch demotes Shootemdedsky to Economy Minister, promotes Mischif to KGB Head, Boremtodev to Foreign Minister, and J to Candidate. Eatstumuch ages to 68. Antonj Mischif promotes Antonj Talksalot (J) Ideology Minister. Mischif ages to 71. Igor Doberman (L) promotes by age to Industry Minister, and Oleg Satin (O) promotes by age to Sport Minister. TCC plays 1 IP on Talksalot, who promotes U to Candidate. Talksalot ages to 68. G, R, and V become Candidates by age.

Rehabilitation

FBI declares 4 IP on Eatstumuch. Eatstumuch rehabilitates Z and ages to 73.

Parade

Eatstumuch waves like a maniac.

Politburo

Office	Politician	Condition	Influence
Party Chief	Sergei Eatstumuch (M)	73	2 (HLS), 3 (TCC), 4 (FBI)
KGB Head	Antonj Mischif (I)	71 (strong) ? ++	3 (RE), 6 (ORRP), 7 (TCC)
Foreign	Eduard Boremtodev (K)	71 (strong) +	1 (TCC), 4 (RE), 5 (TCC)
Defense	Lech Schukrutoff (B)	77 (weak)	1 (ORRP), 3 (FBI)
Ideology	Antonj Talksalot (J)	68 (strong)	1 (TCC)
Industry	Igor Doberman (L)	65 ++	
Economy	Nikolai Shootemdedsky (H)	77 ++	5 (HLS), 6 (FBI), 2 (RE)
Sport	Oleg Satin (O)	62	

Politicians listed in **bold** are in the sanatorium.

Candidates: G, R, S, U, V
People: W, Y, Z
Siberia: N, P
Kremlin Wall: A, Q, F, E, T, X, C
Dacha on the Black Sea: D

Your cards: _____

Your undeclared influence: _____

Players

Joe Carl Reform Expansionists
 Kevin Wilson October Revolution Reform Party
 Chris Geggus Floridian Ballot Investigators
 Mike Scott The California Connection
 Bill Scharf Ideological Purists
 Pasquale Giovine Hard Line Stalinists
 HLS have one wave, FBI has one wave.

Hounds of Tindalos

Turn 8

Turn 9 due: 10/16 Tuesday

Planning

English maintains 4 ships (\$16) and buys 4 soldiers (\$40) for \$56.
French maintain 4 ships (\$16) and buys 4 soldiers (\$40) for \$56.
Portuguese maintain 4 ships (\$16), buy 3 ship (\$36) and 10 soldiers (\$100) for \$152.
Spanish maintain 5 ships (\$20) and buy 4 soldiers (\$40) for \$60.

Outbound Naval Movement

English Moves to N. Dice: 1, 2, 4, 4. Loses 1 soldier and 1 colonist.
French Moves to N. Dice: 3, 5, 6, 6. No losses.
Portuguese Moves to O. Dice: 4, 6, 6. No losses.
Spanish Moves to J. Dice: 2, 4, 5. No losses.

Mining

English mine 1 gold each in I and L, the **French** mine 1 gold in P, and the **Spanish** loot 4 gold from the city in G.

Discovery

None.

Land Movement

Spanish 4 gold bars from G to H, move 1 soldier and 2 colonists move from K to J, 8 soldiers from H to G, 1 colonist from H to K, and 4 soldiers and 4 colonists from anchorage dot to J.
Portuguese move 1 soldier and 2 colonists from T to X, 1 soldier from T to Q, 3 colonists from Q to T, 10 soldiers and 4 colonists from anchorage dot to O.
English moves 4 soldiers and 1 colonist from I to F, 1 colonist from L to I, 1 colonist from M to L, 2 colonists and 5 soldiers from M to N, 3 soldiers and 3 colonists from anchorage dot to N.
French moves 4 colonists from S to P, 1 soldier from N to P, 4 soldiers and 3 colonists from O to N, 1 gold from P to N, and 4 colonists and 4 soldiers from anchorage dot to N.

Combat

English attack the French in N. French lose 2 soldiers, English lose 6 soldiers.
French attack the English in N. French lose 4 soldiers, English lose 2 soldiers and 5 colonists.

Native Combat

None.

Native Uprisings

Climate is a 4. No uprisings.

Survival

Climate is a 5. **Spanish** lose 1 soldier in G and 1 colonist in J.

Political Control

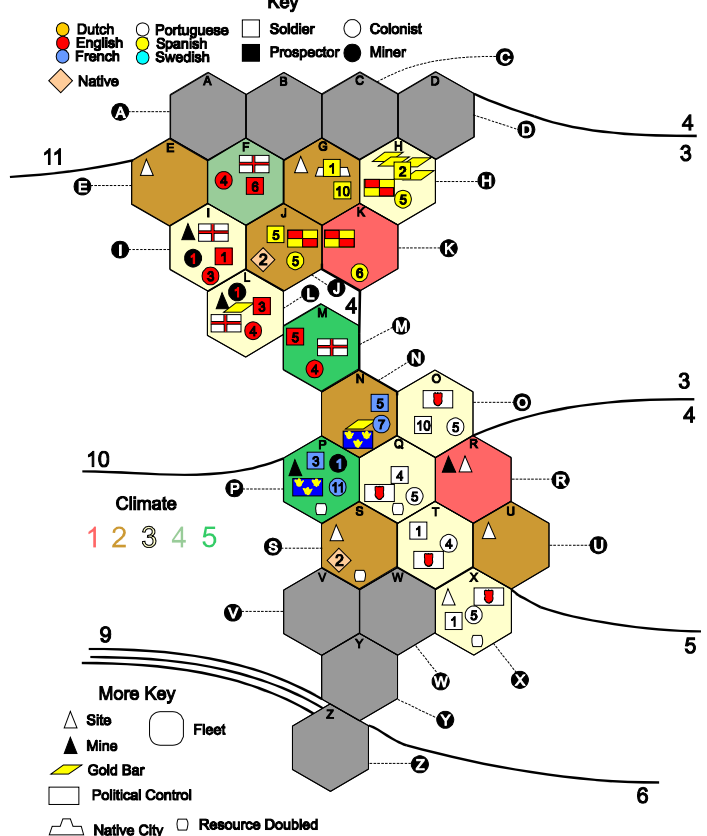
Spanish gain political control in J. **Portuguese** gain political control in O, T, and X. **English** gain political control in F. **French** lose political control in S.

Homebound Naval Movement

Spanish: Dice: 2, 5, 5. No losses.
Portuguese: Dice: 1, 4, 6. No losses.
English: Dice: 1, 2, 2, 5. No losses.
French: Dice: 3, 4, 4, 6. No losses.

Income

Spanish: Political Control: \$160, resources: \$48.
Portuguese: Political Control: \$200, resources: \$87.
English: Political Control: \$200, resources: \$45.
French: Political Control: \$120, resources: \$87.



Turn 9 Initiative

English, Spanish, French, Portuguese

Press

France – GM: Oh, well, I had to give it a shot... I'm working on keeping England from walking away with it but we'll see.
Portugal – France: Hmm.. spheres of influence seemed like a good idea to me. Now England has a clear run at a win.
Spain – Spanish soldiers in G: Damn fine shooting, muchachos.

Spanish – English in J: Can't let you win that easily. If you want it, you'll have to sail up the Pacific.

Players

Country	Player	Money	Available Soldiers	Ships	Colonists
English	Andy Lewis	\$628	1	4	4
French	Bill Scharf	\$750	2	4	4
Portugese	Bob Robles	\$495	2	7	4
Spanish	Dennis Cain	\$554	1	5	4

Hyena

Turns 4.4 to 5.4

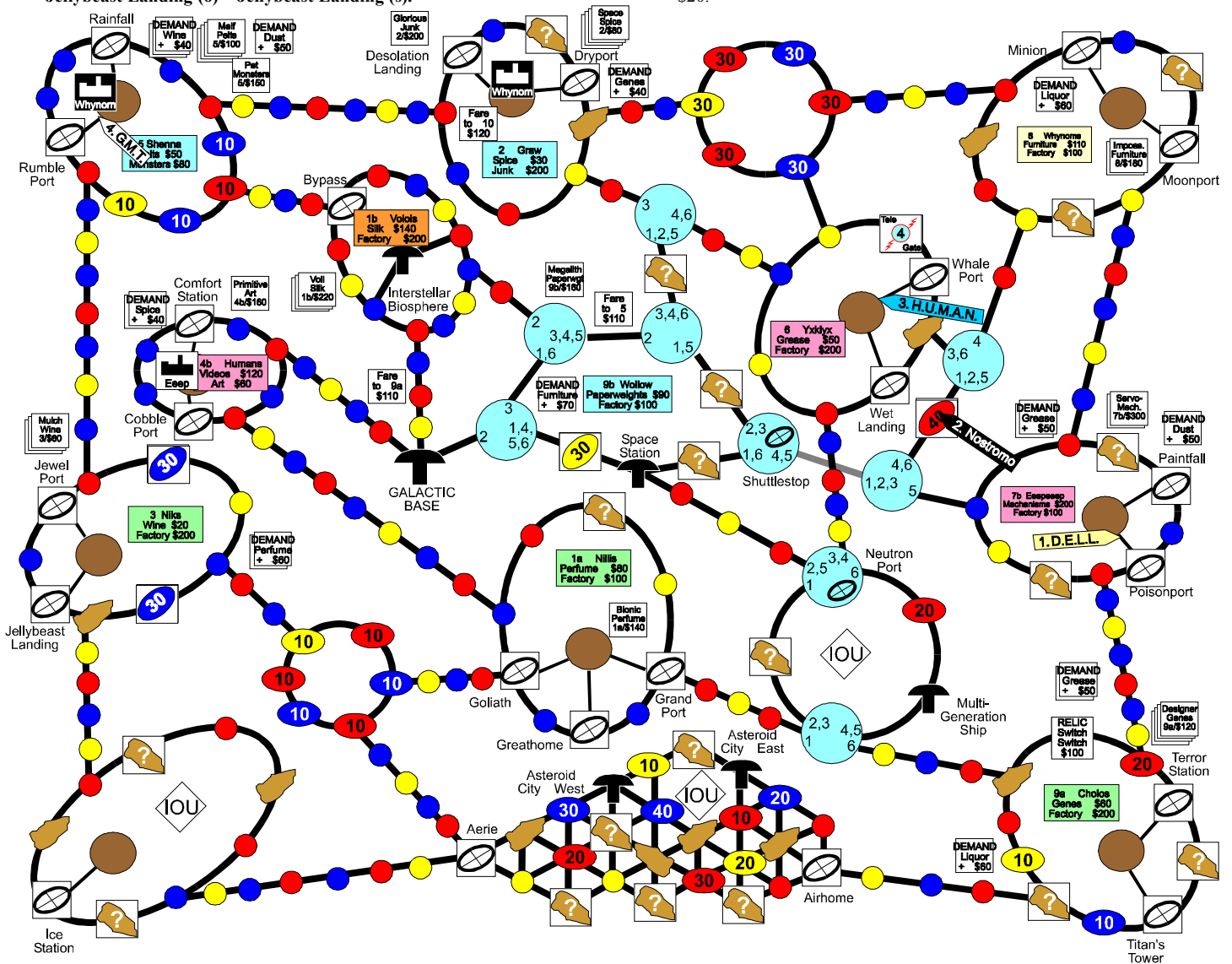
Deadline for Turns 6.1 to 7.1: 10/16 Tuesday

Turn 4

4th: Andy Lewis (Eeeppeep/Go for the Money Time) Rolls Used: 4

B30 – B – Y – ? (it's a B30 penalty marker) – R – Jewel Port (o) – B – Jellybeast Landing (o) – Jellybeast Landing (s).

Discovers Niks (from the cup: Megalith Paperweight at 9b, Melf Pelt at 5, Demant for Wine at 5, and Chicle Liquor at 7a). Buys 1 Mulch Wine for \$20.



Turn 5

1st: Dennis Cain (Dell/Delivering Extremely Large Loads) Rolls Used: 6 6
 R20 – Y – B – R – B – Y – B – R – Poisonport (o) – Poisonport (s).
 Discovers Eeeppeeps (from the cup: Space Spice at 2, Fare to Base at 4a, Demand for Genes at 10, and Voll Silk at 1b).

2nd: Chris Geggus (Whynoms/Nostromo) Rolls Used: 3 6 6
 Dryport (s) – Dryport (o) – A – Y – R – NC6 – R – Y – B – Y – ? (it's TeleGate 4) – Whaleport (o) – Whaleport (s).
 Buys Immortal Grease for \$50 and picks up Fare to 4b.

3rd: Bob Robles (Humans/Humungous, Ugly, Moronic Association of Neanderthals) Rolls Used: 1 2 5
Whaleport (s) – Whaleport (o) – A – NC5 – ? (it's an R40 penalty marker).

4th: Andy Lewis (Eepeeep/Go for the Money Time) Rolls Used: 5
Jellybeast Landing (s) – Jellybeast Landing (o) – B – Jewel Port (o) – R – B – Y – B – R – B – Y – B – R – Rumbleport (o) – Rumbleport (s).

Goods and Demands:

1a (Nillis): 1 Bionic Perfume
1b (Volois): 3 Voll Silk
2 (Graw): Demand for Designer Genes (+\$40), 4 Space Spice, Fare to 10 (\$120), Glorious Junk
3 (Niks): 3 Mulch Wine, 2 Demand for Bionic Perfume (+\$60)
4a (Dell):
4b (Humans): 2 Demand for Space Spice (+\$40), Primitive Art

5 (Shenna): 3 Demand for Mulch Wine (+\$40), 4 Melf Pelts, 1 Demand for Finest Dust (+\$50), Pet Monsters
6 (Yxklyx): 1 Immortal Grease, Fare to 4b (\$120)
7a (Zum): 2 Demand for Finest Dust (+\$50), 3 Chicle Liquor
7b (Eepeeep): 2 Servo-Mechanism, 1 Demand for Finest Dust (+\$50), 2 Demand for Immortal Grease (+\$50)
8 (Whynoms): 1 Demand for Chicle Liquor (+\$60), 2 Impossible Furniture

9a (Chola): 4 Designer Genes, 2 Demand for Immortal Grease (+\$50), Demand for Chicle Liquor (+\$60)
9b (Wollow): 1 Demand for Impossible Furniture (+\$70), Fare to 5 (\$110), 1 Megalith Paperweight
10 (Qossuth): 3 Psychotic Sculpture, Fare to Base (\$150), Demand for Designer Genes (+\$60)
Base: Fare to 9a (\$110)

<p>1. D.E.L.L. \$14 Scow Scout 6:1 1 3 5/7: 4 4 4 6 (Use 2) Hold1 Hold2 Hull Designer Genes 9a/\$120 9b \$90 7c \$100</p>	<p>2. Nostromo \$100 Fast Scout 6: 1 4 (Double 1) Hold1 Hold2 Hull Immortal Grease 6/\$100 Fare 6 to 4b \$120 Shenna \$100 Graw \$200</p>	<p>3. H.U.M.A.N. \$20 Normal Scout 6: 3 5 6 Hold1 Hold2 Hull Immortal Grease 6/\$100 8 \$80 6 \$100</p>	<p>4. Go for the Money Time \$0 Rocket Scout 6: 2 5 (Use 1 * 4) Hold1 Hold2 Hull Mulch Wine 3/\$60 Humans \$100 7a \$80 Shield (\$60) 3 \$60</p>
--	--	--	---

Dog Show

Turn 1, Phases 4 through 6

Deadline for Turn 1, Phase 7 and Turn 2, Phases 1 through 3: 10/23 Tuesday

Phase 4 – Purchase or Pass

London buys Caravan (\$20). Misery increases to 10.
Venice buys Galley 2 (\$10) and stabilization (\$3).
Barcelona buys Galley 2 (\$10) and stabilization (\$3).

Paris buys Caravan (\$20) and stabilization (\$1).
Genoa buys Galley 2 (\$10) and stabilization (\$3).

Phase 5 – Expansion

London expands to Portsmouth (5), Chester (3), York (3), and Edinburgh (2).
Venice expands to Dubrovnik (3), Florence (4), Belgrade (2), Rome (2), and buys a card (3, _____).
Barcelona expands to Montpellier (2), Basque (2), Valencia (2), Grenada (3), Toledo (3), Toulouse (1), and Palma (1)
Paris expands to Bourges (4), Cologne (4), Strassburg (3), Nuremburg (3), Dijon (3), and Besel (3)
Genoa expands to Marseilles (5), Lyons (4), Naples (2), Milan (3), Florence (6, vs. Venice; DR = 5, 3, 1; wins), Rome (2)

Paris gains the bonus card (_____)

Phase 6 – Income

London gains \$40
Venice gains \$30
 Shortage of Grain, Surplus of Timber (Venice loses \$1)

Barcelona gains \$45

Paris gains \$50

Genoa gains \$40

Turn 2

Phase 1, Card Draw

Your card draw was: _____

The Players

Player	Country	Misery	Tokens	Money	Order	Dominance	Ships	Advances
Caleb Cousins	Paris	0	0	\$50	4	7		I
Ward Narhi	Genoa	0	0	\$45	5	5	2	
Paul Bolduc	Venice	0	0	\$41	2	3	2	
Bob Robles	Barcelona	0	0	\$56	3	6	2	
Dennis Cain	London	10	0	\$42	1	5		I

Players are listed in tie breaking order.

Cards

Your cards are: _____

Commodity Log

Commodity	Ward	Bob	Paul	Caleb	Dennis
Stone (2)	1	1	--	1	--
Wool (3)	--	2	--	--	3
Timber (4)	--	--	1	--	--
Grain (5)	--	--	1	1	1

S.O.B.

Commodity	Ward	Bob	Paul	Caleb	Dennis
Cloth (6)	2	--	1	2	--
Wine (7)	1	1	--	1	--
Metal (8)	1	1	--	1	1
Fur (9)	--	--	--	1	--
Silk (10)	--	1	--	--	--
Spice (11)	--	--	--	--	--
Gold (12)	--	--	--	--	--
Ivory (12)	--	--	--	--	--

Surplus, Shortage

Wolfhound

Second Initial Build Round
Deadline for Turns 1.1 to 2.1: 10/23 Tuesday

Second Initial Build Round

Ward places at C5, road at C4-C5

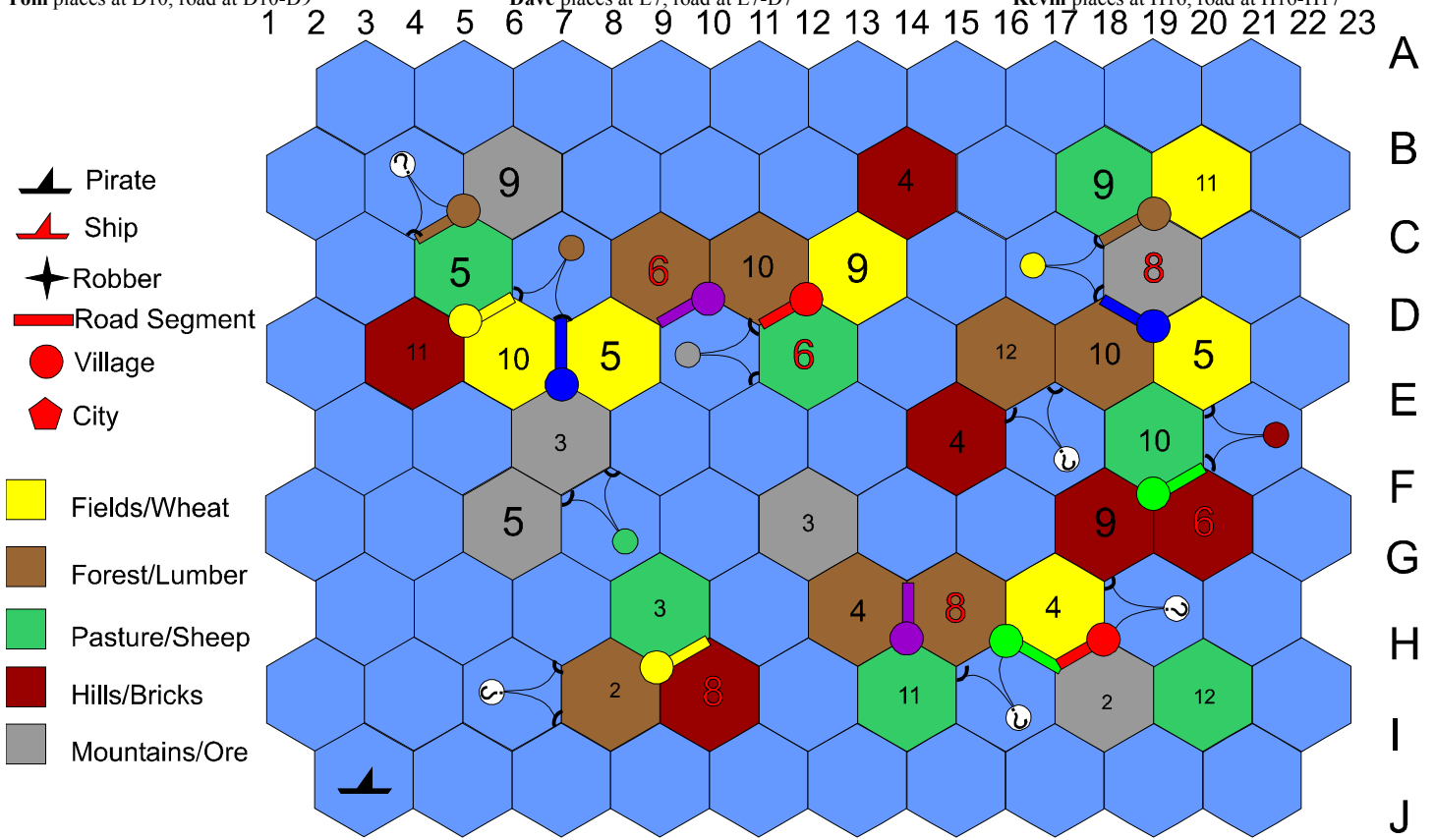
Brendan places at D5, road at D5-D6

Joe places at H18, road at H18-H17

Tom places at D10, road at D10-D9

Dave places at E7, road at E7-D7

Kevin places at H16, road at H16-H17



Notes

Phil Reynolds has resigned from the game. Dave Partridge has taken over the position.

Open Trades

None

Turn 1 Rolls

Kevin 12 Joe 3 Dave 10 Brendan 7 Tom 7 Ward 4

Turn 2 Rolls

Kevin 6

The Players

Player	Color	Wheat	Sheep	Brick	Lumber	Ore	Development Cards	VP
Kevin Wilson	Green	1			1			2
Joe Carl	Red	1				1		2
Dave Partridge	Blue	2				1		2
Brendan Whyte	Yellow	1	1	1				2
Tom Howell	Purple				2			2
Ward Narhi	Brown		1			1		2

Trivia Quiz

You get 2 points for a solo answer, 1 point for sharing the correct answer with one other person, and ½ point for sharing the answer with two or more people. Every 10 points earn you a free issue. Research is allowed. Free issues are credited as they are earned. Players may submit a list of questions (answers must be included.) If used, five points are awarded. In addition, if no correct answers are received for a question, the supplier of the question receives two points.

And so, without further ado, the answers to last issue's questions:

Q1. During a medical examination, Gerald's blood pressure is found to be three times that of a normal healthy person. Yet neither Gerald nor his doctor is particularly worried about this. Why?

A1. Gerald is a giraffe. The average blood pressure of a giraffe is three times that of a human being. The added pressure is needed to get blood up that long neck.

Bill Scharf, Andy York, Kevin Wilson, Dennis Cain, Paul Bolduc, and Joe Carl each receive ½ point.

Q2. A Denver company ordered some goods from a European supplier. The American firm was very precise in stating the dates on which it wanted the deliveries to occur. However, the European company, which generally had a high reputation for dependability, missed every delivery date by at least one month. Some shipments were very early and others were late. Why?

A2. The U. S. company stated its required delivery dates in its usual date format, i.e., month/date/year. The European company read the dates as European date format, i.e., day/month/year. So, if the American company asked for a delivery on the 5th day of July, 2001, shown as 7/5/01, the European company would deliver the 7/5/01 shipment on the 7th of May

Bill Scharf, Kevin Wilson, Dennis Cain, Paul Bolduc, Chris Geggus, Caleb Cousins, Bob Robles, Joe Carl, and Steve Koehler each receive ½ point.

Q3. A man and his son were traveling on a scheduled flight across the Atlantic. The man asked the flight attendant if his son could have a look inside the cockpit. The boy was allowed to do this and the pilot gladly explained about the plane and its controls. After the boy left, the pilot turned to the co-pilot and said to him, "That was my son." How could that be?

A3. The pilot was the boy's mother.

Andy York, Kevin Wilson, Dennis Cain, Paul Bolduc, Chris Geggus, Caleb Cousins, Joe Carl, and Steve Koehler each receive ½ point.

Q4. A golfer had dreamed all her life of hitting her tee shot straight into the hole. However, one day she did this and was not at all pleased. Why not?

A4. She got a hole in one – but on the wrong green! Driving off the first tee, she holed out on the adjacent, 18th, green.

Bill Scharf, Kevin Wilson, Dennis Cain, Paul Bolduc, Caleb Cousins, Bob Robles, and Joe Carl each receive ½ point.

Q5. It has often been observed that individuals lost in a desert will set off with the intention of walking in a straight line but will eventually return to their starting point. Why is this?

A5. Most people take one stride that is ever so slightly longer than their other stride. Over a period, this results in their waling a huge circle. Incidentally, most athletes have a right stride that is longer than their left stride, relating to the fact that they always run clockwise around athletic tracks.

Andy York, Kevin Wilson, Chris Geggus, Caleb Cousins, Joe Carl, and Steve Koehler each receive ½ point.

Current Scores

Chris Geggus	78	Andy York	65	Caleb Cousins	60
Paul Bolduc	58½	Bill Scharf	57	Dennis Cain	50
Joe Carl	48	Brendan Whyte	43	Andy Lewis	33½
Ward Narhi	31	Steve Koehler	31	Bob Robles	28
Tom Howell	21½	Brad Martin	16	Kevin Wilson	10½
Sean Cousins	7				

Kevin Wilson, Dennis Cain, Caleb Cousins, and Steve Koehler each receive a free issue.

New Questions

Topic: Brain Teasers

1. A man without eyes, saw plums on a tree. He did not take plums and he did not leave plums. How could this be?

2. A man bought a door to fit in a door frame. The door was too large, so he cut off a piece. He found it was too small. So he cut off another piece. This time the door fitted perfectly. How come? (He cut pieces only off the door, he did not cut the frame.)

3. A bar in Rio has a regular dance competition every Thursday night. It banned one man from entering because he kept winning. He was not a professional dancer or schooled in dancing. Why did he keep winning?

4. A man went to a cash-dispensing machine outside a Los Angeles bank and withdrew \$200, which he carefully put into the back pocket of his trousers. He spent \$30 that day. The next day, when he reached into the back pocket of his trousers, he found only \$5. Nobody had robbed him. What had happened?

5. Florence has 500 times as many as Washington. Of what?

Pedagoguery

There is ample evidence that the universe contains far more matter than what we can see using the electromagnetic spectrum. What, then, is the nature of this "dark matter?"

The most obvious answer is that the dark matter is simply baryonic matter (i.e. matter made up of protons, neutrons, and electrons like us) that doesn't emit enough radiation to be detectable. How correct is this assumption, however? What form can this matter take such that it does not emit detectible levels of

radiation? One such form would be cold, diffuse gas. However, there does not appear to be anyplace for the gas to reside. In order to have the desired effect on the dynamics of galaxies or galaxy clusters, there would have to be so much of it that it would be detected. You would see a lot more nebulosity where this gas occurred near young, hot stars. In addition, shockwaves from energetic phenomena such as supernovae would show such a gas if it existed. Astronomers see no evidence of it within galaxies or galaxy clusters. How about

between galaxy clusters? Well, it's possible that some gas exists there. There would be no stars or energetic phenomena to give its presence away. However, if there were enough gas there to substantially add to the density of the universe, why didn't it collapse into galaxies? Clearly, any gas between galaxy clusters must be so diffuse that it has negligible impact on the overall density of the universe.

If the missing matter is baryonic and not in the form of diffuse gas, what could it be? Recent searches have focused on compact objects like white dwarves and brown dwarfs. These are known as MACHOs, or MAssive, Compact Halo Objects. Can such objects be detected? The possibly surprising answer is yes. What you do is to monitor a dense star field, such as the Sagittarius arm of our galaxy or the Large Magellanic Cloud. By keeping a constant watch on the stars in the field, you can potentially catch a MACHO passing in front of a background star. Then, because of gravitational lensing, the background star appears to brighten in a very characteristic manner over the course of several days. By observing this phenomenon over time, you can statistically project the maximum number of MACHOs in an area, and from that, project how many of them reside in our galaxy's halo. A number of such studies have been conducted, and they have found evidence of MACHOs. However, they do not appear numerous enough to make up more than a small fraction of the missing mass.

There is one other way to put an upper limit on the baryonic matter in the universe, and it has to do with the Big Bang nucleosynthesis. During the post-inflationary period of the Big Bang, nearly all of the universe's helium was formed. Along with the regular helium-4, other isotopes were also formed; namely deuterium (hydrogen with one proton and one neutron), helium-3, and lithium-7. These last three are much rarer, and their abundances are strongly dependent on the baryon density during the nucleosynthesis period. Measuring the abundances of these isotopes is difficult, but it is possible, and all of the results so far are consistent with a maximum baryon density of about 3% that required to result in a flat universe.

Clearly, then, most of the universe consists of something other than baryonic matter. What is the dark matter, then? Could it be energy contributed by the microwave background radiation? After all, energy and matter are equivalent. A simple calculation can show how much the microwave background contributes. The energy of any given photon is inversely proportional to its wavelength; the shorter the wavelength, the greater the energy. The constant of proportionality is Planck's constant, which is on the order of 10^{-27} in cgs units. (cgs stands for centimeters, grams, and seconds; the fundamental units of length, mass, and time used in the system.) Assuming a characteristic wavelength of 1 micron, or 10^{-6} cm, this yields a per-photon energy of 10^{-21} . To convert this into its equivalent mass, we need to divide that number by the speed of light squared, or approximately 10^{21} . This means that each photon has a mass-equivalent of 10^{-42} grams. This is an extremely small number. Even given that there are billions of photons per cubic centimeter, their contribution to the overall gravity of the universe is vanishingly small.

So, what does that leave us? Well, in the 1950's a new particle was theorized as a result of some observed anomalies with beta decay. Beta decay happens when a neutron decays into a proton and electron. The anomaly was that when they added up the energy of the proton and electron, and compared it to the initial neutron, some energy was missing. This led scientists to theorize that a light, hard-to-detect particle was carrying away the missing energy. (This was very much preferable to abandoning the principle of conservation of energy.) This particle was called the neutrino, or "little neutral one." Neutrinos were initially thought to be massless, but recently there has been increasing evidence to indicate that they have a small, but non-zero mass. Given that tremendous numbers of neutrinos were produced in the Big Bang (approximately as many as microwave background photons), if neutrinos had enough mass, they could account for the missing mass of the universe. How much mass is enough? A calculation indicates that if neutrinos had about 30 eV worth of mass, they would be enough to make the universe flat. (Let me digress here and describe what an eV is. eV stands for electron Volt. It is a unit of energy, but particle physicists like to use it to describe masses of particles. The official definition of an electron Volt is the amount of energy gained by a single electron passing through an electric potential of one Volt. When applied to particles, it refers to the particle's "rest mass," or the energy equivalent of the particle when it is not moving. Therefore an electron has a rest mass of about 500,000 eV, or 500 keV (kilo-electron Volt). A proton or neutron has a rest mass of about one billion electron Volts, or 1 GeV.) What sort of ramifications would massive neutrinos have on our universe? Since they are so hard to detect by themselves, can we detect them indirectly, by the effect they would have on the matter distribution of the early universe? The answer is yes. In the early universe, before electrons and nuclei combined, matter and radiation were in equilibrium. Therefore, matter couldn't clump together under its own gravity because radiation pressure would push it apart. The size of the universe at the point that a component of matter "decoupled" from the radiation determines the scale of the objects that formed first. Since neutrinos decoupled from radiation at the time of the recombination, if they are the dominant form of matter, the size of the universe at that point is comparable to the size of a galaxy cluster. So, if neutrinos are the dominant form of matter, galactic clusters would form first, and galaxies would form later. This is called "top-down" structure formation, since it begins with the biggest structures and later goes to the smaller structures. Does top-down structure formation lead to a universe such as that in which we live? Computer models indicate that top-down structure formation result in a universe that is considerably more "clumpy" than ours. In other words, the universe we see has smaller clusters and more evenly distributed galaxies than any of the neutrino-dominated computer simulations. Therefore, if the simulations are accurate, our universe cannot be dominated by neutrinos.

Where does that leave us? We have ruled out all of the more mundane possibilities, so that leaves us with more exotic particles. I will be discussing those next issue.

Best of Show

This is the complete list of all games that have finished in this zine, as well as who won.

Name	Game	Winner	Notes
The Gates of Hades	Machiavelli	Chris Hurley	
Mastiff	Machiavelli	Bill Scharf	
Pack of Curs	Machiavelli	Bill Scharf	
Dingo's Delight	Merchant of Venus	Caleb Cousins	
Sand Dog	Dune	Chris Hurley	
Mailman's Bane	Die Macher	Andy Lewis	
Dog Breath	Outpost	Andy York	
Fenris Wolf	History of the World	Dave Anderson	
Doghouse	Machiavelli	Dave Anderson	
Prairie Dog	Gunslinger	Paul Bolduc	
Rude Dog	Machiavelli	Ward Narhi	
Canine	Dune	Paul Bolduc	
Anubis	New World	Bill Scharf	
Dog Food	Merchant of Venus	Andy Lewis	
Mongrel	History of the World	Andy Lewis	
The River	Machiavelli	Ken Marcinonis	Rehoused from Jason Wilke's <i>Won if by Land</i>
Not Guilty	Machiavelli	Dave Anderson	Rehoused from Jason Wilke's <i>Won if by Land</i>
Rabid Dog	Machiavelli	Ward Narhi	
Wolfpack	History of the World	Sean Cousins	
Dog Biscuit	Slapshot	Dave Anderson	GMed by Andy Lewis
Rin Tin Tin	Settlers of Catan	Brendan Whyte	GMed by Andy Lewis
Mutt	Outpost	Kevin Kinsel	
Chihuahua	New World	Bill Scharf	
Fleabag	Machiavelli	Berry Renken/Ray Grib/Pasquale Giovine	
Rockhound	2038	Caleb Cousins	
Running Dogs	Dune	Andy York	
Hair of the Dog	Modern Art	Andy Lewis	
Dogged	Merchant of Venus	Dennis Cain	
Astro	Liftoff!	Andy Lewis	
Benji	Settlers of Catan	Brad Martin	GMed by Andy Lewis
Lassie	Wembley	Chris Geggus	GMed by Andy Lewis
Dogpaddle	History of the World	Andy Lewis	
Lupine	Die Macher	Andy Lewis	
Sun Dog	Solar Quest	Brad Martin	
Pooch	New World	Bill Scharf	
Dogstar	Outpost	Kevin Wilson	
Kennel Club	Age of Renaissance	Brad Martin	
Dog Pound	Liftoff!	Dennis Cain	
New Tricks	Machiavelli	Phil Reynolds	
Coyote	New World	Andy Lewis	
Dirty Dogs	Kremlin	Chris Geggus	
Rover	Liftoff!	Bill Scharf	
Fenris	Settlers of Catan	Ward Narhi	

Addresses

<p>Harry Andruschak 20805 Margaret St. Carson, CA 90745-1224 sarareichert@aol.com</p>	<p>Joe Carl 302 38th St. NW Canton, OH 44709 Jcarl@neo.rr.com</p>	<p>Tom Howell "Whippet" 365 Storm King Road Port Angeles, WA 98363 off-the-shelf@olympus.net (360) 928-9698</p>	<p>Brad Martin 15 Turo Close Willeton 6155 Western Australia Australia Westfront@hotmail.com Lee McConnell 2023 Stancrest Rd. Dublin, OH 43016-9546 Bluefalcon@netwalk.com</p>	<p>Bill Scharf "Doge" 4814 Walnut Grove Ave. Rosemead, CA 91770 (626) 286-4428</p>
<p>John Biehl 8809 Delwood Dr. Delta, B.C., Canada V4C 4A1 jeen@telus.net</p>	<p>Caleb Cousins 96 Cedar St. #4 Bangor, ME 04401 (207) 941-8568 caleb_cousins@umit.maine.edu</p>	<p>Steve Koehler "Devil Dog" 418 Linderhill Ln. Mathews, NC 28105 sdk@Prodigy.com (704) 544-2849</p>	<p>Ward Narhi 521 Moreley Akron, OH 44320 Wenarh@aestpe.com (330) 835-4013</p>	<p>Mike Scott 5508 Withers Ave. Fontana, CA 92336 mikesmag2@juno.com (909) 899-2378</p>
<p>John Boardman 234 E. 16th St. Brooklyn, NY 11226-5302</p>	<p>Chris Geggus "Davey Boy Smith" 10 Talbrook, Brentwood Essex, CM14 4PY, UK Chris@geggus99.freereserve.co.uk</p>	<p>Andy Lewis "Marmaduke" 16 Gossling Dr. Lewes, DE 19958 Alewis161@hom.com (302) 644-1984</p>	<p>Dave Partridge 15 Woodland Drive Brookline NH, 03033 rebhuhn@rocketmail.com</p>	<p>Brendan Whyte Geography Department University of Melbourne Parkville 3052, Australia Brwhyte@hotmail.com</p>
<p>Paul Bolduc 203 Devon Court FWB, FL 32547-3110 Prbolduc@aol.com bolduc@eglin.af.mil (850) 863-9081</p>	<p>Pasquale Giovine Via Ulisse Dini, 18 I-56126 Pisa, Italia giovine@mail.dm.unipi.it</p>	<p>Michael Lowrey 6903 Kentucky Derby Drive Charlotte, NC 28215 Mlowrey@charlotte.infi.net (704) 569-4269</p>	<p>Phil Reynolds 2896 Oak St. Sarasota, FL 34237 preyno@yahoo.com</p>	<p>Kevin Wilson 373 Gateford Dr. Ballwin, MO 63021 ckevinw@aol.com (314) 391-9865</p>
<p>Tom Butcher 674 Roanoke Ave. Coyahoga Falls, OH 44221-1242</p>	<p>Ray Grib "Ray-Bid Basset" 2424 Penton Ct. Deltona, FL 32725 (904) 789-7867 raygrib@aol.com</p>	<p>Ken Marcinonis 657 Gannet Ln. Bolingbrook, IL 60440-1245 Kmarc@mediaone.net</p>	<p>Bob Robles "Howler" 67 Tara Rd. Orinda, CA 94563 76350.2203@compuserve.com (510) 254-6354</p>	<p>Andrew York "Greyhound" P.O. Box 201117 Austin, TX 78720-1117 73210.3053@compuserve.com (210) 658-6066</p>
<p>Dennis Cain "Red Dog" 1218 N. 3rd St. Quincy, IL 62301-1727 (217) 223-2284 fax (217) 224-8393 dbears@adams.net</p>				

Standbys

Anybody who gets onto my standby list automatically receives one free issue of *S.O.B.* In addition, if you actually submit standby orders, you get another free issue. So, let's get those people standing by. The current standby list is:

Machiavelli (gunboat and regular): Steve Koehler, Bill Scharf, Bob Robles, Mike Scott, Ward Narhi, Paul Bolduc, Joe Carl, Pasquale Giovine, Andy York **Dune:** Steve Koehler, Paul Bolduc, Kevin Wilson, Ward Narhi, Andy York **New World:** Andy York, Bill Scharf **Merchant of Venus:** Paul Bolduc, Carrie Lewis, Bob Robles, Andy York **Die Macher:** Andy York **Outpost:** Michael Lowrey, Kevin Wilson, Andy York **History of the World:** Andy Lewis, Paul Bolduc, Kevin Wilson, Chris Geggus, Andy York, Phil Reynolds **Stellar Conquest:** Paul Bolduc, Kevin Wilson, Andy York **Liftoff!:** Dennis Cain, Andy York **Age of Renaissance:** Bob Robles, Michael Lowrey **Kremlin:** Joe Carl, Andy York, Andy Lewis, Pasquale Giovine **Silverton:** None **Settlers of Catan:** Michael Lowrey, Chris Geggus

Standby Calls

None this issue.